



XW
CROSS WORKS

TECHNOLOGY BROCHURE

ARCHITECTURE | URBAN DESIGN | URBAN ANALYTICS | CITY PLANNING | GIS SERVICES | SOFTWARE DEVELOPMENT | WEB DESIGN | BRANDING

CROSS-DISCIPLINARY - DESIGN

As a cross-disciplinary collective working at all scales from pre-concept visions for cities, through to detailed architectural / interior design project, we can provide the following design services :

- **Architecture / Building Design** : As chartered architects we'll take on any building design project, regardless of scale or typology. From single-dwelling residential projects, to mixed-use commercial developments, through to design codes for entirely new towns and cities.
- **Masterplanning / Urban Design** : We're experienced in the design and curation of large sites; whether located in an existing context or an empty greenfield plot. We've worked on infill sites, regeneration projects, city extensions, and entirely new development zones, as well as masterplans around key transport and infrastructure hubs.
- **Giga-projects / City Planning** : As expert city planners & design managers, we're industry leading in our technical knowledge and will be glad to advise, build or lead design teams in any geography or context. Cross Works very much welcomes invitations to collaborate with consortia on mega / giga-projects across the globe.
- **Branding Strategy** : We excel in creating branding strategies for project, companies and initiatives alike. From preparation of a brand concept, including logos, stationary, and online brand development alongside our technology capabilities.

CROSS-DISCIPLINARY - TECHNOLOGY

The Cross Works tech team is made up of GIS specialists, software engineers, UI/UX designers and computational designers, which give the business an arsenal of capabilities which are both stand-alone and complementary to the design team :

- **Virtual Reality / Augmented Reality** : Cross Works possesses the essential skills required for the development of VR and AR technology, including programming, spatial modelling, user Interface (UI) design and user experience (UX) design. We aspire to create models and experiences that enable users to immerse themselves in dynamic environments across various devices including desktop, mobile and VR headsets.
- **GIS / Cartography** : As GIS specialists with wide-ranging expertise in the realm of digital twin creation, we are able to offer a full service of design and cartography (2D & 3D map creation), applying urban design and masterplanning strategies to a data rich digital twin of the site / city in question. We are able to carry this out with minimal information / data from our clients.
- **Software Engineering** : Developing techniques with existing software packages is one of the firm's strengths, whilst the creation of entirely new MVPs / prototypes for new tools has grown into another unique and complementary service for the business.
- **Digital Twins / Websites** : From digital twin interfaces and portals for entire new cities, to website design for projects, corporate brands, and initiatives, Cross Works in-house technology team, has end-to-end capabilities, with full stack engineers and UI / UX design expertise.



AEC PROJECTS

NEW TASHKENT, TASHKENT, UZBEKISTAN

PROCEDURAL CITY GENERATION

The overall visioning, design and multi-disciplinary coordination of a masterplan for a new 'twin city' located immediately to the east of the existing capital of Uzbekistan. The proposal has an estimated population of 2 million people on a site of 20,000 hectares; making it one of the largest new city projects in the world.

Cross Works developed the masterplan from initial visioning, to CMP, to DMP, and now onto the development of urban design, landscape and architectural guidelines for the city.

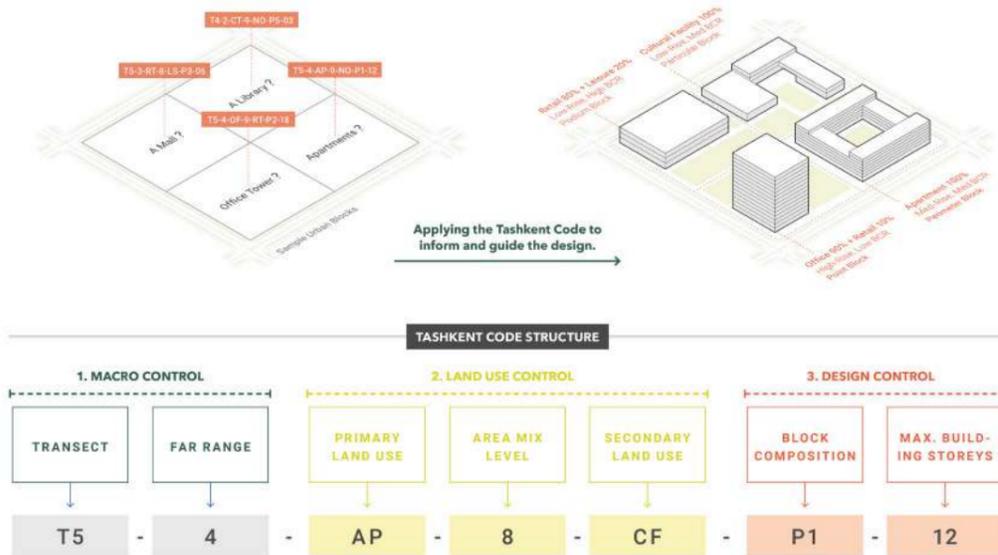


X-CODE / TASHKENT CODE

ALGORITHM DESIGN & IMPLEMENTATION

The Tashkent Code, also known as X Code, is an advanced urban coding framework that expands upon traditional transect urbanism principles pioneered by Duany and Falk. Designed specifically for the New Tashkent project but adaptable to any context, the code introduces a granular three-group classification system: macro control (e.g., transect and FAR range), land use control (e.g., primary use, mix, secondary use), and design control (e.g., block composition, max height). This structure enables detailed procedural generation of city blocks and reverse attribution from manually designed plans.

The X Code system was implemented in CityEngine and Grasshopper, allowing for automatic city generation, GIS-ready attributes, and seamless integration into cadastral systems. Its adaptability makes it a critical tool in managing urban complexity across diverse geographies and cultures.

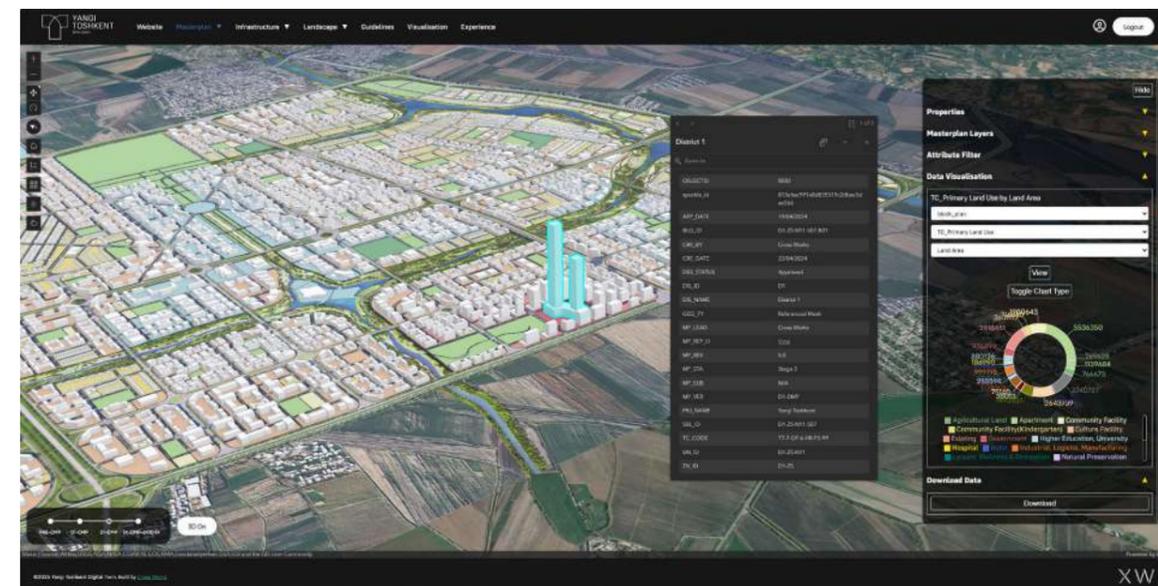


NEW TASHKENT DIGITAL TWIN

DIGITAL TWINS

The New Tashkent Digital Twin is a state-of-the-art geospatial and interactive visualization platform, built to showcase the planning, design, and future vision of the new city. Unlike traditional twins, it integrates all stages of the masterplan, from initial concepts to detailed proposals, as well as infrastructure, landscape, and urban design guidelines. Custom raster basemaps, proposed topographies, 3D renders, and immersive videos provide a comprehensive, multi-layered experience.

The twin features three Unreal Engine-based immersive environments (desktop and VR) accessible via online pixel streaming or standalone downloads—a major achievement in accessibility. Fully integrated with the city's GIS portal, it allows for public access to non-sensitive layers, empowering citizens to engage with the city's development.

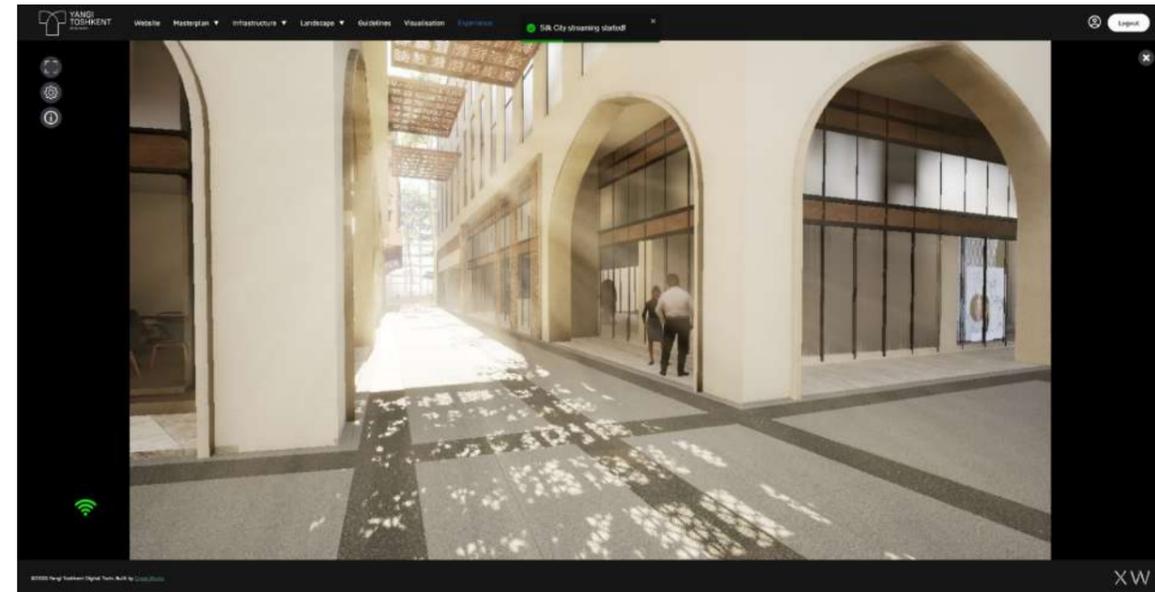


NEW TASHKENT IMMERSIVE EXPERIENCE

UNREAL ENGINE ONLINE INTERACTIVE ENVIRONMENTS

The New Tashkent D1 DMP features a cutting-edge Unreal Engine immersive experience, offering an interactive way to explore the future city. Three distinct environments—available for desktop and VR—are accessible via online pixel streaming or standalone downloads, ensuring broad accessibility without high-end hardware requirements.

Beyond traditional 3D visualisation, this immersive experience allows users to navigate through proposed districts, infrastructure, and landscapes in real time. Integrated with the New Tashkent Digital Twin, it provides live geospatial data, enabling both stakeholders and the public to engage with the masterplan dynamically. By merging high-fidelity visualisation with real-world planning data, the twin transforms urban development into an interactive and accessible digital experience.



NEW TASHKENT ARCHITECTUREAL GUIDELINES & PILOT PROJECTS

PROCEDURAL FACADE GENERATION

The New Tashkent Procedural Façade Generator is a computational design framework that produces context-driven facades while aligning with architectural guidelines. Rather than a simple automation tool, it functions as a structured kit of parts, allowing controlled procedural design.

Starting from a masterplan massing, it enables a step-by-step process: breaking the massing, assigning vertical and horizontal subdivisions, defining openings, and adding balconies or terraces. It differentiates between street interface, main body, and rooftop, ensuring context-sensitive articulation. Orientation-driven logic adapts designs to environmental factors, creating structured yet flexible facades ready for refinement.



NEW KHARKHORUM CITY MASTERPLAN, MONGOLIA

PROCEDURAL CITY GENERATION

Cross Works were commissioned to provide an overall concept masterplan framework for the development of a new capital city for Mongolia. With a total site area of 32,167ha and designed for an eventual population of approximately 1.5million people, the New Kharkorum City Masterplan was designed around the principles of adaptability and flexibility to accommodate an existing nomadic population in the present and longer term projected population growth, Cross Works proposed a fully modular approach to city design, which the government of New Kharkorum can adapt and develop well into the future.

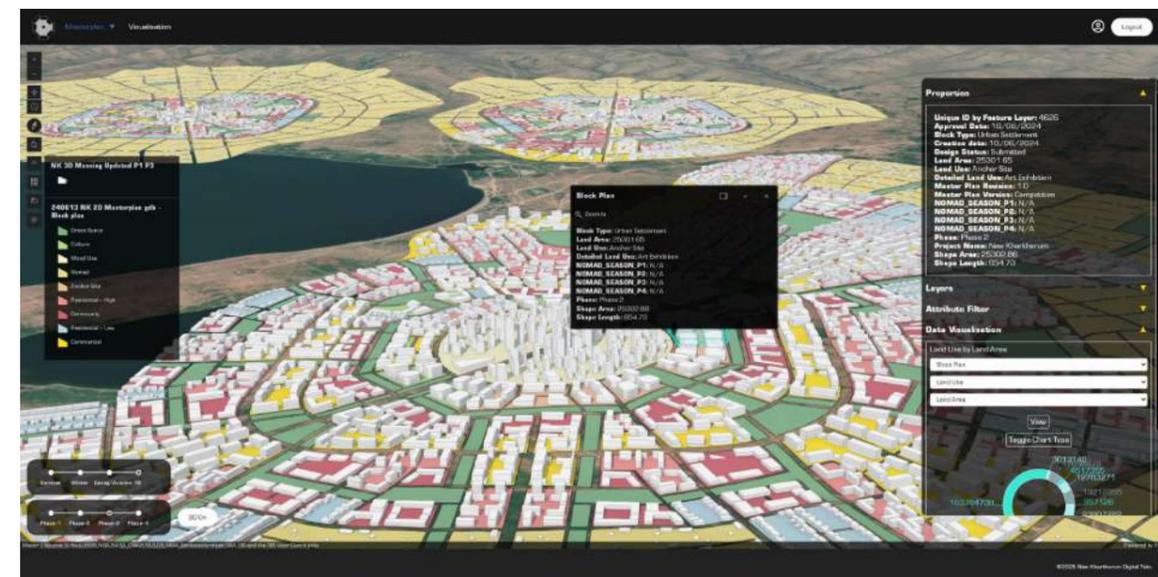


NEW KHARKHORUM DIGITAL TWIN

DIGITAL TWIN

The New Kharkhorum Digital Twin is an advanced geospatial platform designed to visualise the city's masterplan in both 2D and 3D, integrating real-time data and interactive features. Built within a custom GIS portal, it enables seamless exploration of the proposed urban framework, infrastructure, and modular design principles.

A key innovation is its seasonal analysis capability, which illustrates how nomadic settlements adapt throughout the year. The system's attributed geometry dynamically adjusts to reflect these transitions, offering valuable insights into the relationship between urban growth and Mongolia's unique cultural and environmental conditions. By merging geospatial intelligence with interactive visualisation, the twin serves as a powerful tool for planners, stakeholders, and the public to engage with the future of New Kharkhorum.

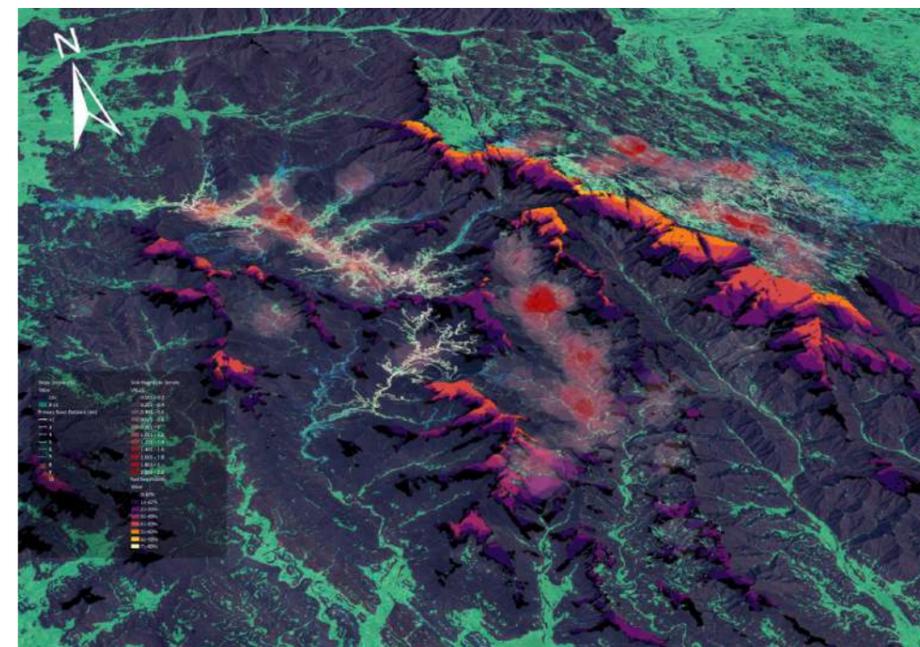
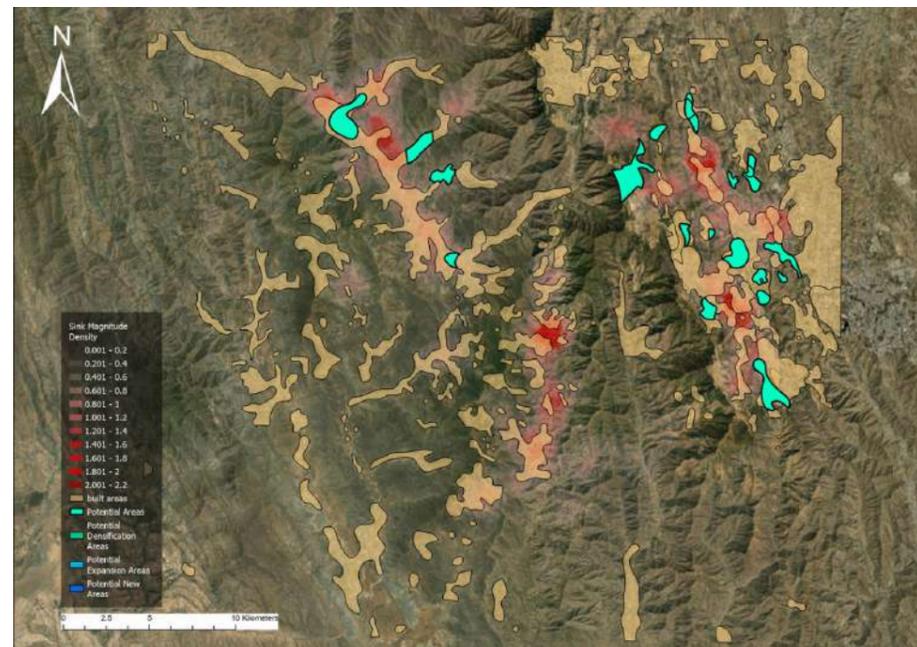
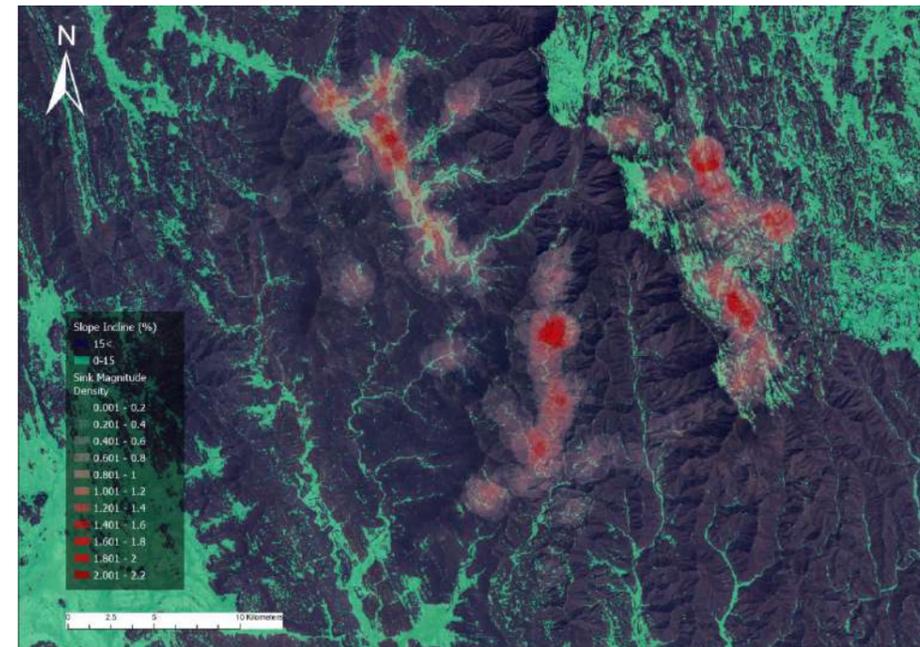


HILLTOP MASTERPLAN, KSA

GEOSPATIAL ANALYSIS / GAP ANALYSIS

This geospatial analysis focused on a mountainous region in southern Saudi Arabia, home to the country's highest peaks. The study assessed the suitability of areas for development and expansion, supporting six masterplans currently in progress. Key evaluations included topography, slope, built areas, rainfall, road networks, connectivity, water bodies, flood susceptibility, and visibility to the Red Sea.

The results identified potential areas for densification, masterplan expansion, and new developments based on critical factors such as slope, flood risk, and infrastructure connectivity. The analysis built upon previous studies, incorporating updated spatial datasets and advanced GIS methodologies to ensure a sustainable and strategic approach to urban growth in this complex terrain.

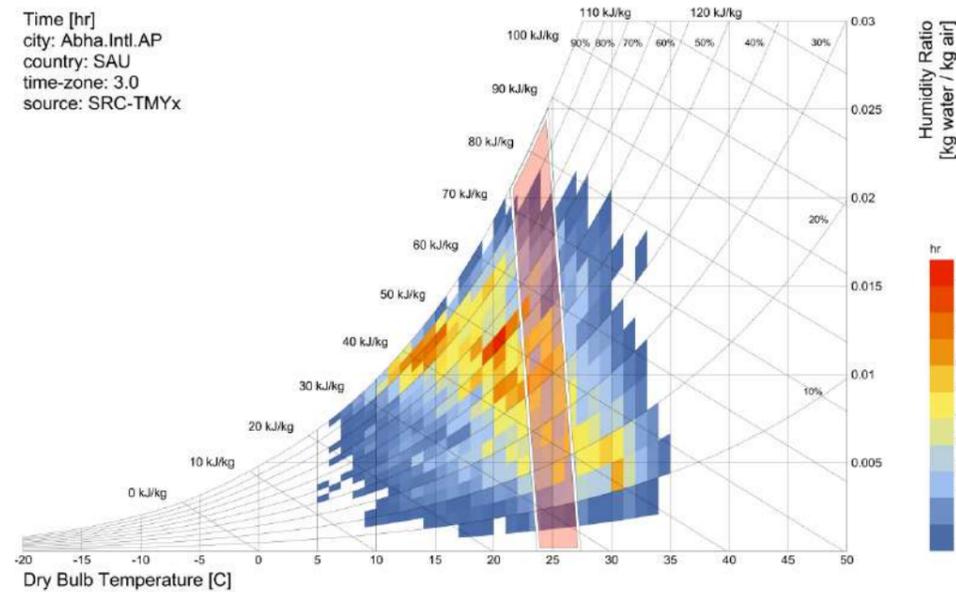
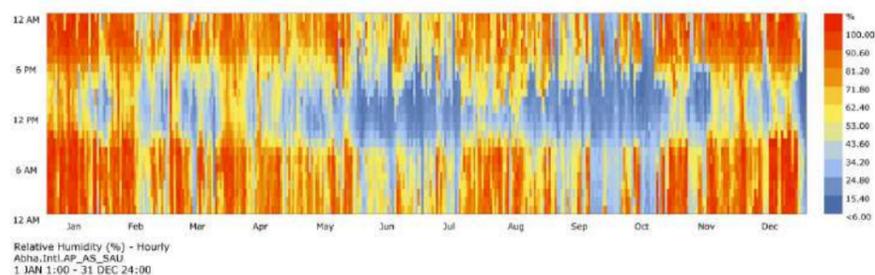
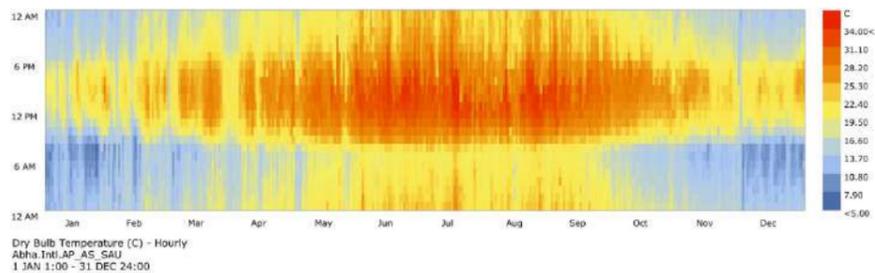
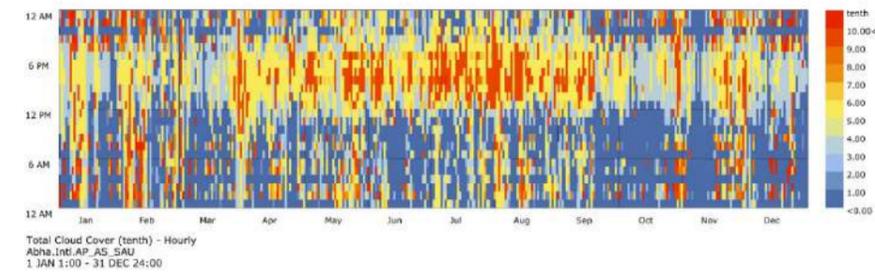
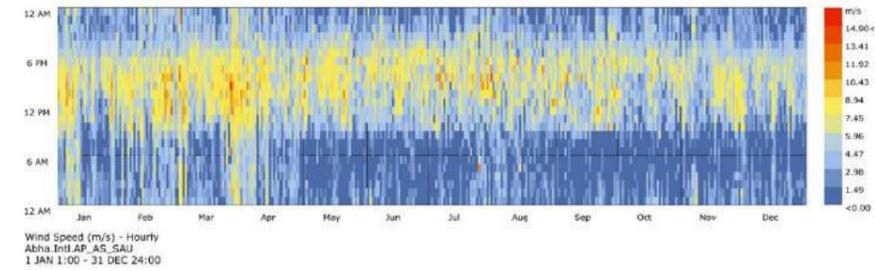


HILLTOP MASTERPLAN, KSA

COMPUTATIONAL CLIMATE ANALYSIS

This climate analysis examined the unique environmental conditions of a mountainous region in southern Saudi Arabia, using weather data sourced from Abha International Airport. The study provided critical insights to inform the development of six masterplans in the area. Key analyses included dry bulb temperature, relative humidity, wind speed, cloud cover, wind rose patterns, psychrometric comfort zones, and a bioclimatic chart.

The findings highlighted environmental opportunities and constraints, guiding sustainable planning and design strategies. By integrating climate data with the broader geospatial framework, the analysis supported the development of resilient and adaptive masterplans suited to the region's distinctive topography and climatic conditions.





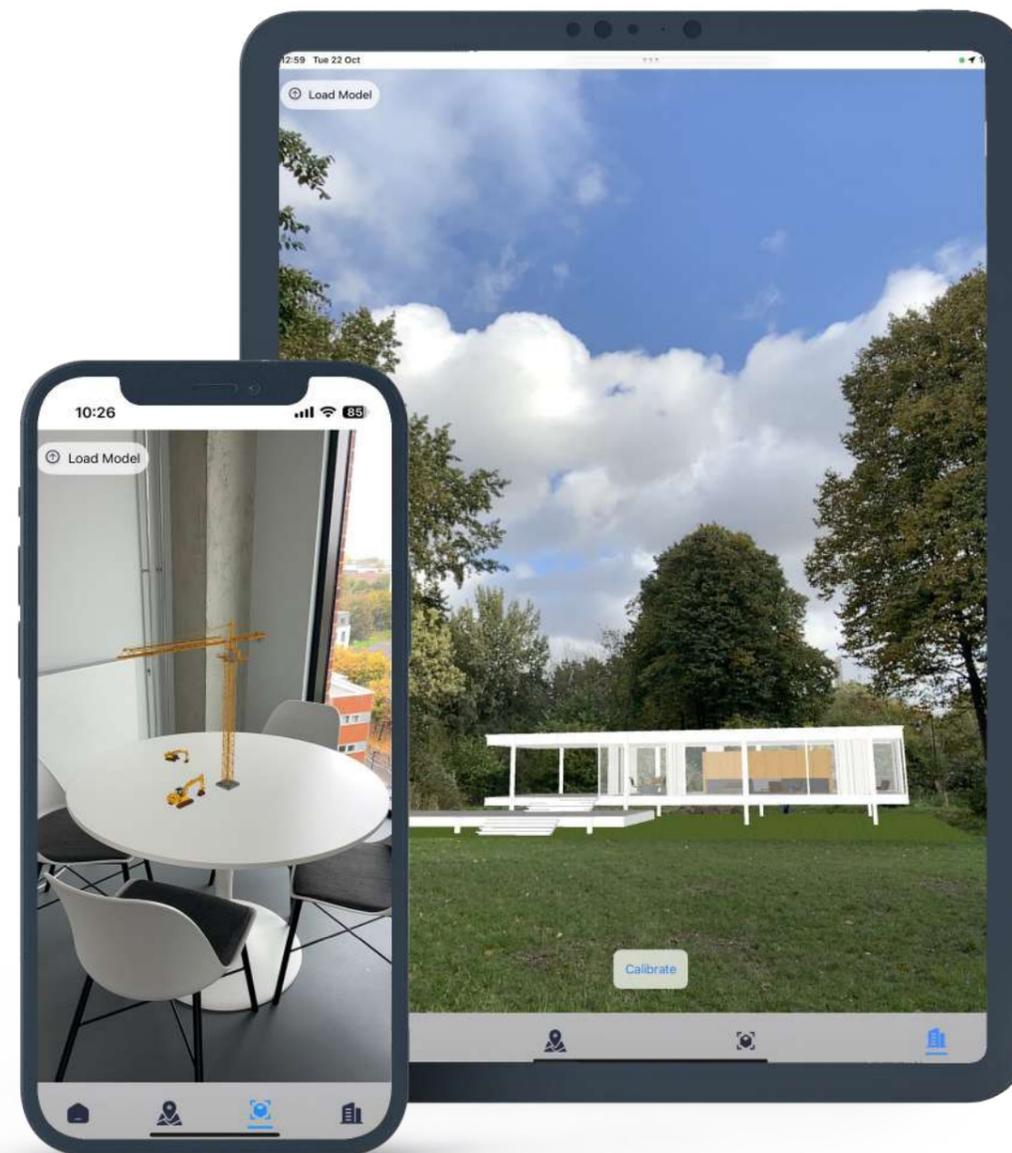
SOFTWARE PROJECTS

OFF-GRID

GPS-ENABLED OFFLINE MASTERPLAN VISUALISATION WITH AR

OFF-GRID is an iOS application designed for professionals working in remote or signal-deprived areas, enabling seamless exploration of geospatial data offline. It supports offline maps using .mmpk files, real-time GPS tracking, and detailed attribute access for points of interest.

The app features augmented reality (AR) capabilities, allowing users to visualise masterplans or 3D models in Tabletop AR mode or geolocated in real-world environments via World AR mode. Designed for intuitive offline navigation and immersive data interaction, OFF-GRID is a powerful tool for fieldwork, urban planning, and large-scale project visualisation. Now available on the App Store, it bridges the gap between geospatial data and real-world applications.

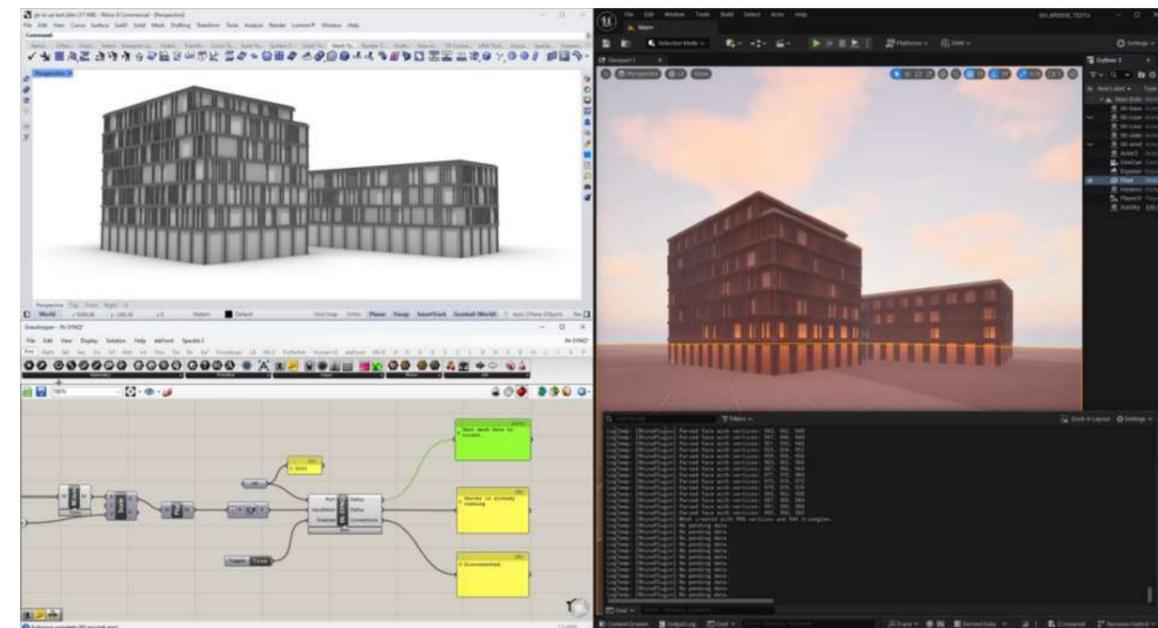
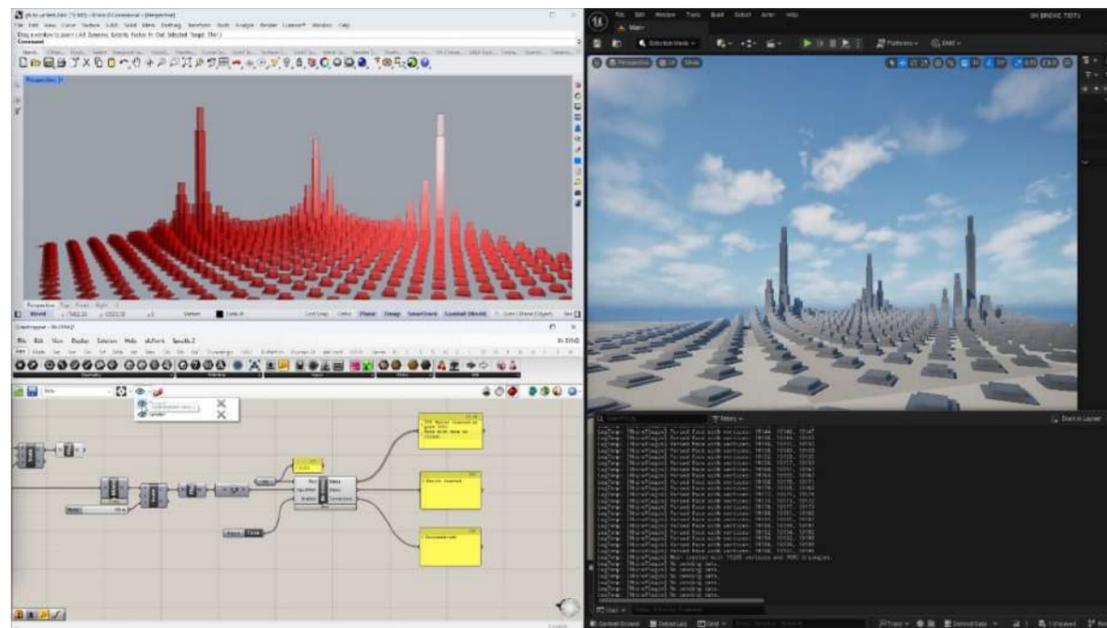
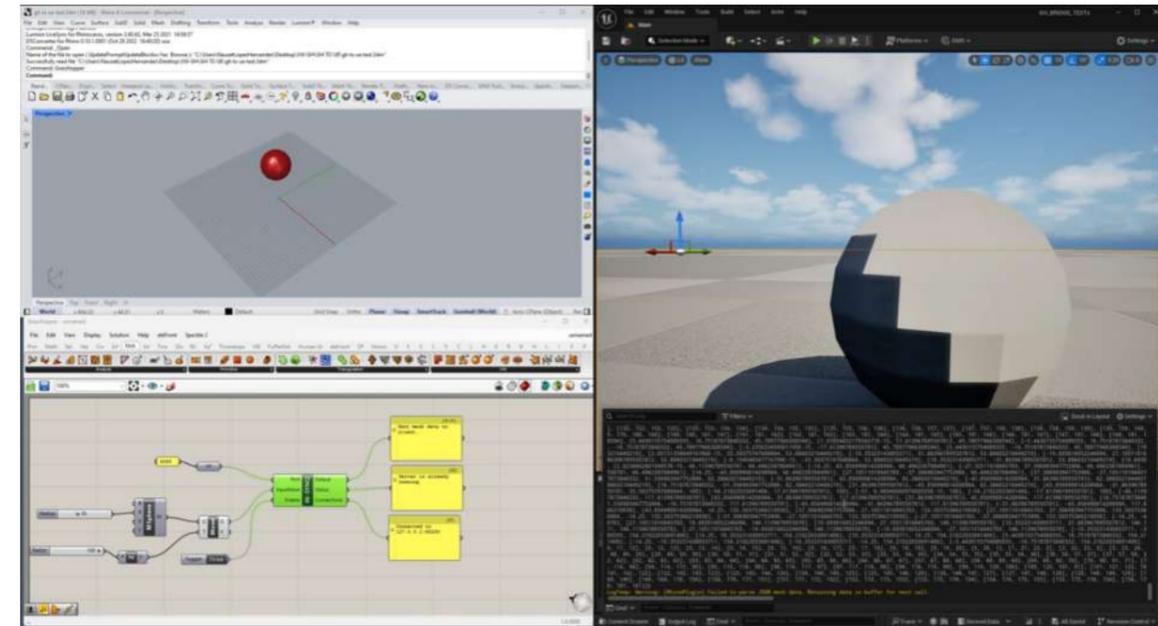


IN-SYNO

RHINO/GRASSHOPPER - UNREAL ENGINE LIVE BRIDGE

In-Synq is an open-source project designed to connect Rhino/Grasshopper with Unreal Engine, enabling real-time synchronization of parametric designs. This approach removes the need for repetitive baking or exporting, streamlining workflows for architects, designers, and engineers. As a community-driven initiative, it aims to make advanced tools and workflows more accessible.

The project includes WebSocket and cache file-based communication for seamless interoperability, supporting live multi-user collaboration, various geometry types, and procedural updates in Unreal Engine. An application for the Epic MegaGrant has been submitted to further its development.

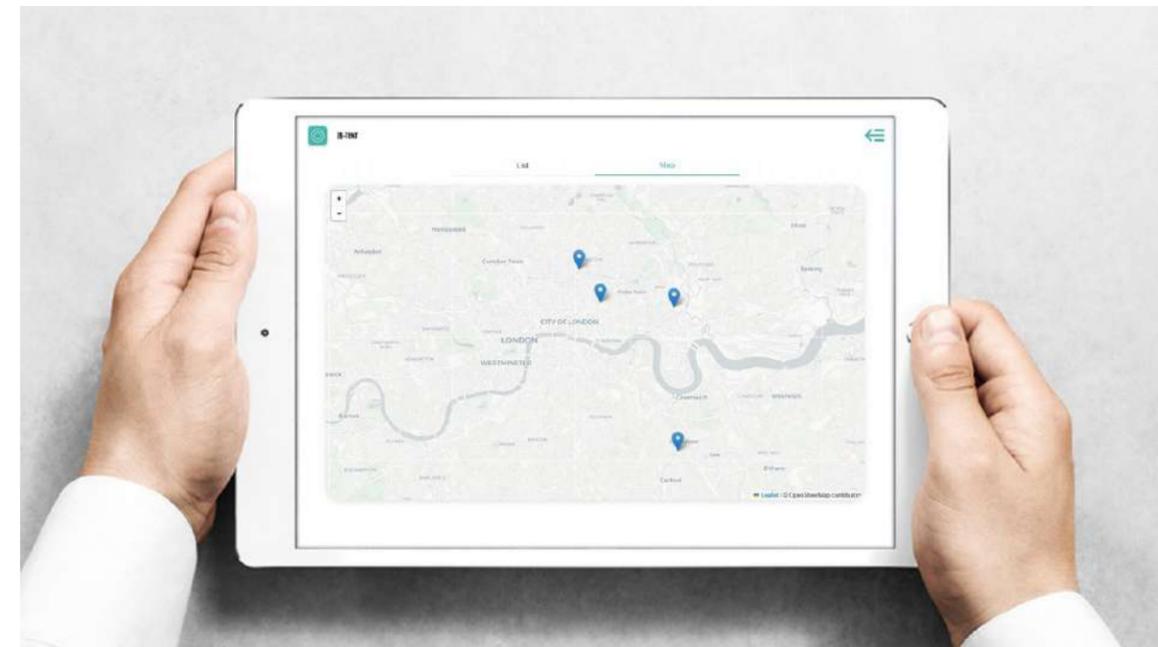
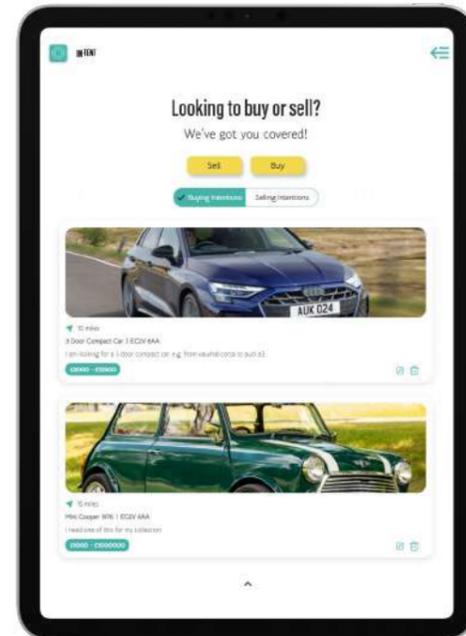
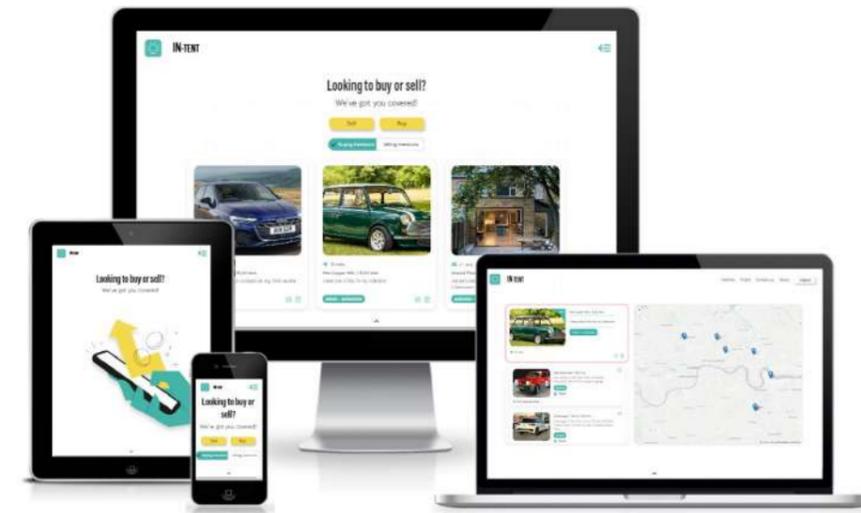


IN-TENT

MATCHMAKING REAL ESTATE MARKET APP

IN-TENT is a web application designed to create a more balanced marketplace by enabling both buyers and sellers to post their "intents"—geolocated listings of what they are looking to buy or sell. This approach allows users to explore localized demand and supply through an interactive map, fostering more relevant and direct connections.

The app currently supports real estate, vehicles, and musical instruments, demonstrating its flexibility across multiple product types. A fully functional proof-of-concept has been completed, and the project is now entering its second funding phase with placeholder intents to showcase how the system operates. The platform is built for scalability, ensuring seamless geolocation-based intent visualization and efficient handling of diverse listings.





IMMOPOSE



WEB DEVELOPMENT

IMMOROSE

WEB DEVELOPMENT

IMMO ROSE, a leading real estate developer in Kinshasa, Congo, underwent a full rebranding and digital transformation to align with its luxury-focused image. A new website was developed with a minimalist, high-end aesthetic, featuring dynamic, interactive elements to showcase the brand and its developments.

Built on a LAMP stack with a streamlined WordPress foundation, the site includes a custom admin panel, allowing seamless content updates. Tailored input fields enable the addition of descriptions, images, videos, and technical sheets, dynamically generating project pages that adhere to the designer's vision. Initially designed for client management, the platform continues to receive ongoing updates and maintenance to ensure a polished digital presence.



BEDALES

WEB DEVELOPMENT

Bedales of Borough, a popular wine bar in London's Borough Market, sought a centralised website to unify its various businesses, including another bar in Leadenhall Market, a food truck, an online wine shop, and wine experiences. The new site provides a cohesive online presence while maintaining the distinct identity of each segment.

Developed on a LAMP stack with WordPress, the website features a custom admin panel for managing weekly wine menus and experiences, replacing outdated PDFs and significantly improving SEO/SEM performance. The result is a clean, inviting design that blends functionality with the brand's stylish and approachable character. While security updates and maintenance are ongoing, content updates are now managed in-house.

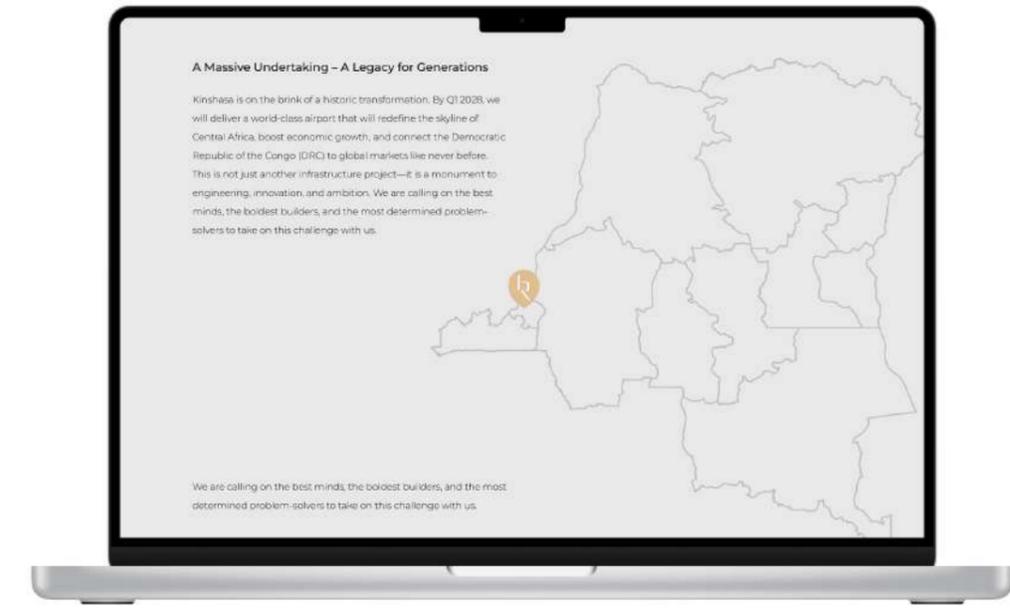
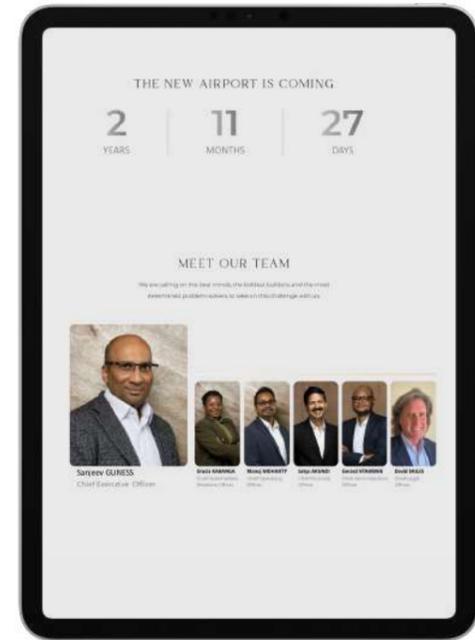


INFRAROSE / AÉROPORT INTERNATIONAL DE N'DJILI

DIGITAL PARTNER

INFRAROSE specialises in infrastructure development and has taken a leading role in the expansion of Aéroport International de N'Djili in Kinshasa, the largest airport in Central Africa. As the digital partner for both the company and the airport expansion project, we are delivering a comprehensive suite of digital solutions to support their growth and communication strategy.

Our work includes the development of the INFRAROSE corporate website and a dedicated digital platform for the airport expansion, ensuring clear and dynamic project communication. We are also implementing digital signatures, virtual business cards, and secure digital communications. Additionally, we are producing interactive digital cartography to visualise and manage the evolving infrastructure with geospatial data.



An aerial photograph of London, England, taken during the 'golden hour' of sunset. The River Thames flows through the center of the city, with the dense skyline of Canary Wharf visible in the background. In the foreground, the large, white, classical-style buildings of the Houses of Parliament and the Palace of Westminster are prominent. The Cross Works logo, consisting of the letters 'XW' in a stylized, white, outlined font, is positioned on the right side of the image, with the words 'CROSS WORKS' in a clean, white, sans-serif font directly below it.

XW CROSS WORKS

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